

ANNEX 2: GENERAL REQUIRED ELEMENTS FOR SWISS CHAMPIONSHIP (SEV/USP) CATEGORIES 2017/2018

No. 10 / 2017/2018 / 10.05.2017

(revised, 06.06.2017)

In accordance with Special Regulations & Technical Rules, Single & Pair Skating and Ice Dancing 2016 and ISU Communications No. 2024 (except for the below "Swiss requirement" highlighted in yellow).

LADIES/GIRLS	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U14/U15)	JUGEND / ESPOIRS (U13) / MINI (U12)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	2.40 Min. +/- 10 sec.	2.40 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.
<b>SHORT PROGRAM</b>				
a) Single jump	Double or triple Axel	Double Axel	<b>Double Axel (SEV requirement)</b>	Single Axel or double Axel
b) Jump with step sequence	Triple jump immediately preceded by connecting steps and / or other comparable free skating movements.	Double or triple <b>Lutz</b> immediately preceded by connecting steps and / or other comparable free skating movements.	Double or triple jump immediately preceded by connecting steps and / or other comparable free skating movements. May not repeat jump in a).	Double or triple jump immediately preceded by connecting steps and / or other comparable free skating movements. May not repeat jump in a).
c) Jump combination	Jump combination consisting of a double jump and a triple jump or two triple jumps. May not repeat jump in a) or b).	Jump combination consisting of two double jumps or one double and one triple jump or two triple jumps. May not repeat jump in a) or b).	One jump combination consisting of two double jumps or one double and one triple jump. May not repeat jump in a) or b).	One jump combination consisting of two double jumps or one double and one triple jump. May not repeat jump in a) or b).
d) Flying Spin	Flying spin (8)	Flying <b>sit</b> spin (8)		
e) Spin in one position	Layback or sideways leaning spin (8) or sit/camel spin without change of foot (8) (position different from the landing position of the flying spin in d)	Layback or sideways leaning spin (8) or camel spin without change of foot (8)	Layback or sideways leaning spin (6) or spin in one basic position with no change of foot (6)	Layback or sideways leaning spin (6) or spin in one basic position with no change of foot (6)
f) Combination spin	Spin combination with only one change of foot. No flying entry (6/6). Min. 2 revs in position.	Spin combination with only one change of foot. No flying entry (6/6). Min. 2 revs in position.	Spin combination with only one change of foot (5/5). Min. 2 revs in position. Flying entry is allowed.	Spin combination with only one change of foot (5/5). Min. 2 revs in position. Flying entry is allowed.
g) Step sequence	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface
Special Regulations		<ul style="list-style-type: none"> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>• 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> </ul>	<ul style="list-style-type: none"> <li>• 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>• <u>1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</u></li> <li>• Only features up to Level 3 will be counted</li> </ul>	<ul style="list-style-type: none"> <li>• 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>• Only features up to Level 3 will be counted</li> </ul>
Deductions	According to ISU	According to ISU	According to ISU	According to ISU
Components	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>
General component factor	0.8	0.8	0.8	0.8
Factor jumps 2nd half of program	1.1	1.1	1.0	1.0
Trimming in case there are at least 5 judges	Yes	Yes	Yes	Yes
Judging	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.			

LADIES	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U14/U15)	JUGEND / ESPOIRS (U13) / MINI (U12)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	4.00 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.	3.00 Min. +/- 10 sec.	3.00 Min. +/- 10 sec.
<b>Free Skating Program</b>				
<b>Jumps</b>	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 7</b></li> <li>● Max 3 combos or sequences</li> <li>● Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> <li>● 2 triples or quads may be repeated, but must be in combo or sequence</li> <li>● Max. 2 double Axel as solo jump or in combo/sequence</li> </ul> *means element is required	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 7</b></li> <li>● Max 3 combos or sequences</li> <li>● Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> <li>● 2 triples or quads may be repeated, but must be in combo or sequence</li> <li>● Max. 2 double Axel as solo jump or in combo/sequence</li> </ul> *means element is required	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 6</b></li> <li>● Max 2 combos or sequences</li> <li>● Combos limited to 2 jumps</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> </ul> *means element is required	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 6</b></li> <li>● Max 2 combos or sequences</li> <li>● Combos limited to 2 jumps</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> </ul> *means element is required
<b>Spins</b>	<ul style="list-style-type: none"> <li>● 1 flying entry * <b>Max. 3</b></li> <li>● 1 spin combination, with/without change of foot*</li> <li>● 1 spin with only 1 position*</li> <li>● Min 6 revs, 10 revs for combo, min 2 revs in position</li> <li>● All spins may change feet and start with a flying entry</li> <li>● Spins must be of a different nature</li> </ul> *means element is required	<ul style="list-style-type: none"> <li>● 1 flying entry * <b>Max. 3</b></li> <li>● 1 spin combination, with/without change of foot*</li> <li>● 1 spin with only 1 position*</li> <li>● Min 6 revs, 10 revs for combo, min 2 revs in position</li> <li>● All spins may change feet and start with a flying entry</li> <li>● Spins must be of a different nature</li> </ul> *means element is required	<ul style="list-style-type: none"> <li>● Spins must be of a different nature <b>Max. 2</b></li> <li>● 1 spin combination with change of foot (8 revs.) – no flying entry</li> <li>● 1 flying spin in one position (6 revs.) or a spin with a flying entry in one position and change of foot (8 revs.)</li> </ul>	<ul style="list-style-type: none"> <li>● Spins must be of a different nature <b>Max. 2</b></li> <li>● 1 spin combination with change of foot (8 revs.) – no flying entry</li> <li>● 1 flying spin in one position (6 revs.) or a spin with a flying entry in one position and change of foot (8 revs.)</li> </ul>
<b>Step and Choreographic Sequences</b>	<ul style="list-style-type: none"> <li>● Max. one step sequence fully utilizing the ice surface</li> <li>● Max. one choreographic sequence (ChSq): The ChSq has a base value and will be evaluated by the judges in GOE only.</li> </ul>	Max. one step sequence fully utilizing the ice surface	Max. one step sequence fully utilizing the ice surface	Max. one step sequence fully utilizing the ice surface
<b>Special Regulations</b>		<ul style="list-style-type: none"> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>● 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> </ul>	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>● 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>
<b>Deductions</b>	According to ISU	According to ISU	According to ISU	According to ISU

LADIES	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U14/U15)	JUGEND / ESPOIRS (U13) / MINI (U12)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	4.00 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.	3.00 Min. +/- 10 sec.	3.00 Min. +/- 10 sec.

Free Skating Program				
Components	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>
General component factor	1.6	1.6	1.6	1.6
Factor jumps 2nd half of program	1.1	1.1	1.0	1.0
Trimming in case there are at least 5 judges	Yes	Yes	Yes	Yes
Judging	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.			

## ANNEX 3: GENERAL REQUIRED ELEMENTS FOR SWISS CHAMPIONSHIP (SEV/USP) CATEGORIES 2017/2018

In accordance with Special Regulations & Technical Rules, Single & Pair Skating and Ice Dancing 2016 and ISU Communications No. 2024 (except for the below "Swiss requirement" highlighted in yellow).

MEN/BOYS	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U16)	JUGEND / ESPOIRS (U14)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	2.40 Min. +/- 10 sec.	2.40 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.
<b>SHORT PROGRAM</b>				
a) Single jump	Double Axel or triple Axel	Double Axel or triple Axel	<b>Double Axel (SEV requirement)</b>	Single Axel or double Axel
b) Jump with Step sequence	Any triple or quadruple jump immediately preceded by connecting steps and / or other comparable free skating movements	One double or one triple <b>Lutz</b> jump immediately preceded by connecting steps and / or other comparable free skating movements	Double or triple jump immediately preceded by connecting steps and / or other comparable free skating movements. May not repeat jump in a).	Double or triple jump immediately preceded by connecting steps and / or other comparable free skating movements. May not repeat jump in a).
c) Jump combination	Jump combination consisting of a double jump and a triple jump (2+3/3+2) or two triple jumps (3+3) or a quadruple jump and a double or triple jump (4+2 or 4+3). When a quadruple jump is executed in b), a different quadruple jump can be included in the jump combination. May not repeat jump in a) or b).	Jump combination consisting of one double and one triple jump or two triple jumps. May not repeat jump in a) or b).	One jump combination consisting of two double jumps or one double and one triple jump. May not repeat jump in a) or b).	One jump combination consisting of two double jumps or one double and one triple jump. May not repeat jump in a) or b).
d) Flying Spin	Flying spin with landing position different from the spin in one position in e) <b>(8)</b>	Flying <b>sit</b> spin <b>(8)</b>		
e) Spin in one position	Camel or sit spin with only one change of foot <b>(6/6)</b> . Position must be different from the landing position of the flying spin in d).	<b>Camel</b> spin with only one change of foot <b>(6/6)</b>	Camel, sit <b>or upright</b> spin with change of foot and no flying entry <b>(5/5)</b>	Camel, sit <b>or upright</b> spin with change of foot and no flying entry <b>(5/5)</b>
f) Combination spin	Spin combination with only one change of foot. No flying entry <b>(6/6)</b> . Min. 2 revs in position.	Spin combination with only one change of foot. No flying entry <b>(6/6)</b> . Min. 2 revs in position.	Spin combination with only one change of foot (5/5). Min. 2 revs in position. Flying entry is allowed.	Spin combination with only one change of foot (5/5). Min. 2 revs in position. Flying entry is allowed.
g) Step sequence	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface
Special Regulations		<ul style="list-style-type: none"> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>• 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> </ul>	<ul style="list-style-type: none"> <li>• 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>• 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>• Only features up to <b>Level 3</b> will be counted</li> </ul>	<ul style="list-style-type: none"> <li>• 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>• 1 bonus point for one triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>• Only features up to <b>Level 3</b> will be counted</li> </ul>
Deductions	According to ISU	According to ISU	According to ISU	According to ISU
Components	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Interpretation of the Music</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Interpretation of the Music</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>

<b>MEN/BOYS</b>	<b>ELITE</b>	<b>JUNIOREN / SENIOREN B</b>	<b>NACHWUCHS / CADETS (U16)</b>	<b>JUGEND / ESPOIRS (U14)</b>
<b>Applicable rules</b>	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
<b>Program duration</b>	2.40 Min. +/- 10 sec.	2.40 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.

<b>SHORT PROGRAM</b>				
<b>General component factor</b>	1.0	1.0	0.9	0.9
<b>Factor jumps 2nd half of program</b>	1.1	1.1	1.0	1.0
<b>Trimming in case there are at least 5 judges</b>	Yes	Yes	Yes	Yes
<b>Judging</b>	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.			

MEN	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U16)	JUGEND / ESPOIRS (U14)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	4.30 Min. +/- 10 sec.	4.00 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.

Free Skating Program				
<b>Jumps</b>	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 8</b></li> <li>● Max 3 combos or sequences</li> <li>● Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> <li>● 2 triples or quads may be repeated, but must be in combo or sequence</li> <li>● Max. 2 double Axel as solo jump or in combo/sequence</li> </ul> <p>*means element is required</p>	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 8</b></li> <li>● Max 3 combos or sequences</li> <li>● Combos limited to 2 jumps, but one 3-jump combo is permitted</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> <li>● 2 triples or quads may be repeated, but must be in combo or sequence</li> <li>● Max. 2 double Axel as solo jump or in combo/sequence</li> </ul> <p>*means element is required</p>	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 7</b></li> <li>● Max 2 combos or sequences</li> <li>● Combos limited to 2 jumps</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> </ul> <p>*means element is required</p>	<ul style="list-style-type: none"> <li>● 1 Axel-type jump * <b>Max. 7</b></li> <li>● Max 2 combos or sequences</li> <li>● Combos limited to 2 jumps</li> <li>● Number of jumps in sequence is free, but only the 2 most difficult jumps will be counted</li> </ul> <p>*means element is required</p>
<b>Spins</b>	<ul style="list-style-type: none"> <li>● 1 flying entry * <b>Max. 3</b></li> <li>● 1 spin combination, with/without change of foot*</li> <li>● 1 spin with only 1 position*</li> <li>● Min 6 revs, 10 revs for combo, min 2 revs in position</li> <li>● All spins may change feet and start with a flying entry</li> <li>● Spins must be of a different nature</li> </ul> <p>*means element is required</p>	<ul style="list-style-type: none"> <li>● 1 flying entry * <b>Max. 3</b></li> <li>● 1 spin combination, with/without change of foot*</li> <li>● 1 spin with only 1 position*</li> <li>● Min 6 revs, 10 revs for combo, min 2 revs in position</li> <li>● All spins may change feet and start with a flying entry</li> <li>● Spins must be of a different nature</li> </ul> <p>*means element is required</p>	<ul style="list-style-type: none"> <li>● Spins must be of a different nature <b>Max. 2</b></li> <li>● 1 spin combination with change of foot (8 revs.) – no flying entry</li> <li>● 1 flying spin in one position (6 revs.) or a spin with a flying entry in one position and change of foot (8 revs.)</li> </ul>	<ul style="list-style-type: none"> <li>● Spins must be of a different nature <b>Max. 2</b></li> <li>● 1 spin combination with change of foot (8 revs.) – no flying entry</li> <li>● 1 flying spin in one position (6 revs.) or a spin with a flying entry in one position and change of foot (8 revs.)</li> </ul>
<b>Step and Choreographic Sequences</b>	<ul style="list-style-type: none"> <li>● Max. one step sequence fully utilizing the ice surface</li> <li>● Max. one choreographic sequence (ChSq). The ChSq has a base value and will be evaluated by the judges in GOE only.</li> </ul>	Max. one step sequence fully utilizing the ice surface	Max. one step sequence fully utilizing the ice surface	Max. one step sequence fully utilizing the ice surface
<b>Special Regulations</b>		<ul style="list-style-type: none"> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>● 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> </ul>	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded.</li> <li>● 1 bonus point for one additional, though different, triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A, neither underrotated nor downgraded. A second 2A is not subject to the 1-bonus-point rule.</li> <li>● 1 bonus point for one triple jump, neither underrotated nor downgraded. Each additional triple jump, i.e. same or different is not subject to the 1-bonus-point rule.</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>
<b>Deductions</b>	According to ISU	According to ISU	According to ISU	According to ISU

MEN/BOYS	ELITE	JUNIOREN / SENIOREN B	NACHWUCHS / CADETS (U16)	JUGEND / ESPOIRS (U14)
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice	ISU Advanced Novice
Program duration	4.30 Min. +/- 10 sec.	4.00 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.	3.30 Min. +/- 10 sec.

Free Skating Program				
Components	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>
General component factor	2.0	2.0	1.8	1.8
Factor jumps 2nd half of program	1.1	1.1	1.0	1.0
Trimming in case there are at least 5 judges	Yes	Yes	Yes	Yes
Judging	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.			

## ANNEX 4: GENERAL REQUIRED ELEMENTS FOR SWISS CHAMPIONSHIP (SEV/USP) CATEGORIES 2017/2018

In accordance with Special Regulations & Technical Rules, Single & Pair Skating and Ice Dancing 2016 and ISU Communications No. 2024.

Pairs	ELITE	JUNIOREN	NACHWUCHS / CADETS
Applicable rules	ISU Seniors	ISU Juniors	ISU Advanced Novice
Program duration	2.40 Min. +/- 10 sec.	2.40 Min. +/- 10 sec.	2.20 Min. +/- 10 sec.

SHORT PROGRAM			
a)	Any <b>hip lift take-off</b> (Group Three)	Any <b>hip lift take-off</b> (Group Three)	One lift of Groups 1 to 4, one arm holds not allowed
b)	Twist lift (double or triple)	Twist lift (double) or triple	One Twist lift (single or double)
c)	Throw jump (double or triple)	Double or triple <b>loop</b> throw jump	One solo jump (single or double)
d)	Solo jump (double or triple)	Double <b>Lutz</b> solo jump	
e)	Pair spin combination with only one change of foot (8 revs. in total)	Pair spin combination with only one change of foot (8 revs. in total)	One pair spin with at least one change of position of each partner (min. 6 revs)
f)			
g)	Death spiral <b>forward inside</b>	Death spiral <b>forward inside</b>	One death spiral
h)	Step sequence fully utilizing the ice surface	Step sequence fully utilizing the ice surface	One step sequence with full utilization of the ice surface
Special Regulations		1 bonus point for one 2A by both skaters, neither underrotated nor downgraded (both skaters).	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A by both skaters, neither underrotated nor downgraded.</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>
Deductions	According to ISU	According to ISU	According to ISU
Components	<ul style="list-style-type: none"> <li>● Skating Skills</li> <li>● Transitions</li> <li>● Performance</li> <li>● Composition</li> <li>● Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>● Skating Skills</li> <li>● Transitions</li> <li>● Performance</li> <li>● Composition</li> <li>● Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>● Skating Skills</li> <li>● Transitions</li> <li>● Performance</li> <li>● Interpretation</li> </ul>
General component factor	0.8	0.8	0.8
Trimming in case there are at least 5 judges	Yes	Yes	Yes
Judging	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.		

<b>Pairs</b>	<b>ELITE</b>	<b>JUNIOREN</b>	<b>NACHWUCHS / CADETS</b>
<b>Applicable rules</b>	<b>ISU Seniors</b>	<b>ISU Juniors</b>	<b>ISU Advanced Novice</b>
<b>Program duration</b>	<b>4.30 Min. +/- 10 sec.</b>	<b>4.00 Min. +/- 10 sec.</b>	<b>3.30 Min. +/- 10 sec.</b>

<b>Free Skating Program</b>			
<b>a)</b>	Maximum of 3 lifts, <u>not all from Group 5</u> , with full extension of the lifting arm(s)	Maximum of 2 lifts, <u>not all from Group 5</u> , with full extension of the lifting arm(s).	Two different lifts of Group 1 to 4, one arm holds are not allowed (in group 1 and 2 full extension of the lifting arm of the partner is not required).
<b>b)</b>	Maximum of 1 twist lift	Maximum of 1 twist lift	One Twist lift (single or double)
<b>c)</b>	Maximum of 2 different throw jumps	Maximum of 2 different throw jumps	One throw jump (single or double)
<b>d)</b>	Maximum of 1 solo jump	Maximum of 1 solo jump	One solo jump (single or double)
<b>e)</b>	Maximum of 1 jump combination or sequence. The jump combination may consist of two (2) or three (3) jumps.	Maximum of 1 jump combination or sequence. The jump combination may consist of two (2) or three (3) jumps.	
<b>f)</b>	Maximum of 1 solo spin combination (required revolutions: ten (10))	Maximum of 1 solo spin combination (required revolutions: ten (10))	One solo spin or solo spin combination without change of foot (min. 6 revs.)
<b>g)</b>	Maximum of 1 pair spin combination (required revolutions: eight (8))	Maximum of 1 pair spin combination (required revolutions: eight (8))	
<b>h)</b>	Maximum of one death spiral (different from the death spiral of the Short Program)	Maximum of 1 death spiral	One death spiral
<b>i)</b>	Max. one choreographic sequence (ChSq). The ChSq has a base value and will be evaluated by the judges in GOE only.	Max. one choreographic sequence. The choreographic sequence has a base value and will be evaluated by the judges in GOE only.	Max. one step sequence fully utilizing the ice surface
<b>Special Regulations</b>		1 bonus point for one 2A by both skaters, neither underrotated nor downgraded.	<ul style="list-style-type: none"> <li>● 1 bonus point for one 2A by both skaters, neither underrotated nor downgraded</li> <li>● Only features up to <b>Level 3</b> will be counted</li> </ul>
<b>Deductions</b>	According to ISU	According to ISU	According to ISU

<b>Pairs</b>	<b>ELITE</b>	<b>JUNIOREN</b>	<b>NACHWUCHS (CADETS)</b>
<b>Applicable rules</b>	<b>ISU Seniors</b>	<b>ISU Juniors</b>	<b>ISU Advanced Novice</b>
<b>Program duration</b>	<b>4.30 Min. +/- 10 sec.</b>	<b>4.00 Min. +/- 10 sec.</b>	<b>3.30 Min. +/- 10 sec.</b>

<b>Free Skating Program</b>			
<b>Components</b>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Composition</li> <li>• Interpretation of the Music</li> </ul>	<ul style="list-style-type: none"> <li>• Skating Skills</li> <li>• Transitions</li> <li>• Performance</li> <li>• Interpretation</li> </ul>
<b>General component factor</b>	1.6	1.6	1.6
<b>Trimming in case there are at least 5 judges</b>	Yes	Yes	Yes
<b>Judging</b>	Only judges' scores are taken into account for the results. The scores of the referee as well as those of the candidate assigned for trial judging are not taken into account for results.		